JCM RECEIVER

MANUAL PROGRAMMING:

Press the programming pushbutton; a red programming led will turn in and a long acoustic signal will sound. Then send the code to be programmed, pressing the transmitter or inserting the access control device into the reader. A short audible signal will sound after each code is memorised. If no new transmitter is recorded in a space of 10 seconds or by pressing the button in the rear of one of the recorded transmitters, the receiver leaves the programming mode. To carry out the radio programming mode, the radio operation selector must first be set to the "Y" position (depending on the models)

PROGRAMMING VIA ADDITIONAL RADIO TRANSMITTERS WITH "MASTER TRANSMITTER":

It is necessary to have a transmitter already recorded in this receiver. Press the button in the rear of the transmitter which is already recorded in this receiver (if there is more than one receiver nearby, this will activate the programming mode in all the receivers). The receiver will emit a long acoustic signal, indicating it has entered the programming mode. To record each of the new transmitters, press the corresponding channel in each of them. A short acoustic signal after each recording will confirm that the programming has proceeded correctly. If no new transmitter is recorded in a space of 10 seconds or by pressing the button in the rear of one of the recorded transmitters, the receiver leaves the programming mode

PROGRAMMING VÍA ADDITIONAL RADIO TRANSMITTERS WITHOUT "MASTER TRANSMITTER" (PIN-MODE):

In order to operate in this mode, it is necessary to first insert an installation "PIN". This "PIN" is a fourdigit number, which is inserted, by means of a MANAGER+DCS or MINIMAN+DCS, into the first transmitter which is recorded in the receiver or directly onto the memory card. To record the "PIN" into the receiver, press the programming pushbutton during 1s, a long acoustic signal will indicate it has entered the programming mode. Continue pressing during 4s more, and a long intermittent acoustic signal will indicate that the memory has been erased. Continue pressing the pushbutton and now you can press the transmitter. Then, two short acoustic signals will indicate the exit of the programming mode. As from now, the receiver will recognize this "PIN" in any transmitter inserted. This "PIN" will be emitted pressing the pushbutton of the rear part of the respective transmitter, and automatically, the receiver will store it in his memory with a long acoustic signal.

PROGRAMMING WITH THE PORTABLE PROGRAMMER (EXCEPT FOR THE BOX)
Disconnect the power of the receiver. Remove the memory card. Insert it in the portable programmer. Perform the steps desired (memorising reserve codes, copies, etc). Reinsert the memory card in the microreceiver

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DELETION OF MEMORY:

A code cannot be deleted individually (except if a MANAGER+DCS or MINIMAN+DCS is used). It can only be eliminated by performing a "system reset". To erase the memory, press the programming button for 5 seconds. A long "beep" will indicate that the unit has entered the programming mode. After the 5 seconds, the unit will emit a series of intermittent "beeps", indicating that the memory is free and that the receiver is in the programming mode. The installation PIN will remain operative, in case you are using PIN-MODE. Note: in the hypothetical event of the receiver memory being affected by some unusual external factor, the unit will emit an intermittent acoustic signal when the transmitter is pressed

CODE REPLACEMENT:

This function enables you to cancel any lost or robbed transmitter, smart card or proximity key, without the necessity of having the receiver present. By means of a MANAGER+DCS or MINIMAN+DCS and knowing the code, you can change the "Replacement Number", from "0" to "7" for transmitters (0 is the first remote control delivered by the factory, and 7 the last "replacement" before setting the code as obsolete in the installation). In the case of smart cards or proximity keys, this function can only be activated with the MANAGER+DCS portable programmer, and goes from "0" to "3". Therefore, it is only possible to carry out 3 more replacements starting from the original card or key. The system permits such "replacements" from a new smart card or proximity key, changing the code and "Replacement Number" (see MANAGER+DCS portable programmer manual). Emitting the code to the receiver, the new replacement number will cancel the previous one and will be automatically updated. In the installation, the user must activate the transmitter twice. The first time, the receiver updates the new element and cancels the previous one. The second time, the receiver activates the corresponding operation in the receiver. In case of access control elements such as smart cards and proximity key, the user will only have to activate once and both actions will be realised at the same time